



**OT05: How is the video game publishing aspect of Hobby Chop going?**

CP: So far, it is going well. The group includes five developers, all working on their own games. I occasionally test the games and provide feedback. My role is primarily creating the physical cartridge, so there isn't much I need to do before the game is finished. I've been enjoying it, and it allows me to offer some cool, unique items in the shop.

**OT05: Do you have any interest in developing a handheld instrument, like the Dirty Wave M8 or the Nanoloop q?**

CP: I think about that a lot. I haven't come up with an idea for any niche that needs to be filled yet.

**OT05: Do you have any intention of releasing a collection of music?**

CP: It could happen.

**OT05: Your chip music and homebrew shop can be found at [Etsy.com/shop/HobbyChop](https://www.etsy.com/shop/HobbyChop) and [Youtube.com/@Chiptune-Anamnesis](https://www.youtube.com/@Chiptune-Anamnesis) hosts some music and videos. Do you have any more sites or projects that you would like to promote?**

CP: My YouTube channel is primarily for hosting videos so that I can share them on Discord or as examples for people who want to see or hear certain setups. Maybe in the future, I'll set up a more "professional" YouTube channel. For now, there is already a ton of chiptune content available on YouTube. LabRatWarfare on YouTube has been using some of the modified Amenizer ROMs and has done some really cool stuff with them.

