



# BEN JELTER

Burlington, VT

**OT05:** Is it harder to make a game for the Game Boy or the Nokia brick?

**Jelter:** I think it must be a lot harder to make a game for the Nokia Brick phone. I think you saw a game I made called Alien Eggs for the Nokia game jam but unlike my Gameboy games that one is not a 'real' Nokia game. I just made it using the Nokia's graphical limitations because it seemed like a fun thing to work with.

**OT05:** There's a noticeable lack of horror games in the original Game Boy lineup, so the tone of Opossum Country, Decline, and The Machine are a real treat to see on the system. Do you have your eye on any other retro consoles?

**Jelter:** There are other systems that are really cool to me like the Wonderswan and the Playdate but I think I would need more programming skills and in the end there might be less interest so I'm not sure if I will ever be able to make games for those. I do like to toy with different system's limitations as an artificial constraint on PC games too though.

**OT05:** I've easily put 15 hours into The Machine.  
How many hours do you think you've dedicated to The Machine?

**Jelter:** Oh man... I tried to estimate and I came up with something like 1500-2000 hours? It was my first big game so I just kept working on it and learned a lot along the way. If I started it again from the beginning now I am sure I could make it faster.

**OT05:** Did you choose the two characters that were featured as pins with the collector's edition?

**Jelter:** I actually can't remember but based on who the characters are I think I must have because they are two of my favorite characters in the game.

**OT05:** Lunchz has gotten the music credit for most of your games that I've checked out. What can you tell me about procuring music for your projects?

**Jelter:** Getting music for games can be a real challenge if you don't know any musicians who want to collaborate and getting music for a Gameboy game is even harder. Fortunately Lunchz and I have had a great relationship for a very long time so we really like working together.



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